

## MATHS - Geometry, Measure & Statistics - Performance Descriptors

	Geometry & Measure	Statistics	Probability
YEAR 9  41 40 39 (38)	<ul style="list-style-type: none"> <li>• Mark on a diagram the position of point B given its bearing from the point A</li> <li>• Use accurate drawing to solve bearings problems</li> <li>• Use the sum of the interior angles of an n-sided polygon</li> <li>• Calculate the interior angles of polygons</li> <li>• Find the size of each interior angle or the size of each exterior angle or the number of sides of a regular polygon</li> <li>• Calculate volumes of shapes made from cuboids, for lengths given as whole numbers</li> <li>• Calculate the volume, the surface area and the lengths in right prisms</li> <li>• Calculate the lengths, areas and volumes in cylinders</li> <li>• Use the formulae for the circumference and area of a circle, given the circumference or area, to calculate the radius or diameter</li> <li>• Find the perimeters and areas of semicircles and quarter circles</li> <li>• Begin to use congruency to solve simple problems in triangles and quadrilaterals</li> <li>• Use the information given about the length of sides and sizes of angles to determine whether triangles are congruent, or similar</li> <li>• Use straight edge and compass to construct the perpendicular from or to a point on a line segment</li> <li>• Use straight edge and compasses to construct a triangle, given right angle, hypotenuse and side (RHS)</li> <li>• Draw the locus equidistant between 2 points or from a point</li> <li>• Produce shapes and paths by using descriptions of loci</li> <li>• Use construction to find the locus of a point that moves according to a rule</li> <li>• Understand loci about a point, line and corner.</li> <li>• Construct angles of 60°, 90°, 30°, 45°</li> <li>• Know the formula for Pythagoras' theorem and use to find the hypotenuse</li> <li>• Know that the perpendicular distance from a point to a line is the shortest distance to the line</li> <li>• Justify if a triangle is right-angled given its three lengths</li> <li>• Use vector and D vector notation for translations</li> <li>• Understand and use the language and notation associated with enlargement</li> <li>• Enlarge 2D shapes, given a fractional scale factor</li> <li>• Find the centre of rotation</li> <li>• Describe a transformation</li> <li>• Describe reflections on a coordinate grid</li> <li>• Colour in missing squares to complete a reflection / Recognise whether a reflection is correct</li> <li>• Express points as position vectors</li> <li>• Understand and use vector notation</li> </ul>	<ul style="list-style-type: none"> <li>• Use more complex two way tables</li> <li>• Construct on paper, and using ICT, frequency diagrams for grouped discrete data</li> <li>• Find the median, mode and range from a stem and leaf diagram</li> <li>• Estimate the mean of grouped data using the mid-interval value</li> <li>• Understand that the frequency represented by corresponding sectors in two pie charts is dependent upon the total populations represented by each of the pie charts</li> <li>• Recognise the advantages and disadvantages between measures of average</li> <li>• Criticise questions from a questionnaire</li> <li>• Understand how sources of data may be biased</li> <li>• Decide what data to collect and what analysis is needed</li> <li>• Write questionnaire questions to eliminate bias, on timing and location of survey to ensure sample is representative</li> <li>• Know the definition of random sampling</li> <li>• State how reliable their predictions are</li> <li>• Draw a line of best fit by eye and understand what they represent</li> <li>• Understand that correlation does not imply causality</li> <li>• Distinguish between positive, negative and zero correlation using lines of best fit</li> <li>• Appreciate that correlation is a measure of the strength of the association between two variables and that zero correlation does not necessarily imply 'no relationship' but merely 'no linear relationship'</li> <li>• Use a line of best fit, or otherwise, to predict values of one variable given values of the other variable</li> <li>• Interpret scatter graphs in terms of the relationship between two variables</li> <li>• Use the line of best fit to make predictions</li> <li>• Interpolate and extrapolate apparent trends whilst knowing the dangers of doing so</li> <li>• Interpret correlation in terms of the problem</li> </ul>	<ul style="list-style-type: none"> <li>• Record outcomes of events in a Venn Diagram</li> <li>• Use theoretical models to include outcomes using spinners, dice, coins etc.</li> </ul>

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YEAR 8	<ul style="list-style-type: none"> <li>• Given the bearing of point A from point B, work out the bearing of B from A</li> <li>• Identify co-interior angles and their values.</li> <li>• Use the sum of the exterior angles of any polygon is <math>360^\circ</math></li> <li>• Calculate the interior angles of regular polygons</li> <li>• Use the sum of angles in a triangle to deduce and use the angle sum in any polygon</li> <li>• Deduce and use the formula for the area of a parallelogram</li> <li>• Use a formula to calculate the area of trapezia</li> <li>• Deduce and use formula for the area of a trapezium</li> <li>• Calculate surface areas of shapes made from cuboids, for lengths given as whole numbers</li> <li>• Know the formulae for the circumference and area of a circle</li> <li>• Use the formula for the circumference of a circle</li> <li>• Use the formulae for area of a circle, given the radius or diameter</li> <li>• Identify congruent shapes</li> <li>• Identify 2-D shapes that are congruent or similar by reference to sides and angles</li> <li>• Identify shapes which are similar, including all regular polygons with equal number of sides</li> <li>• Recognise that all corresponding angles in similar shapes are equal in size when the corresponding lengths of sides are not equal in size</li> <li>• Identify more complex nets of 3D shapes</li> <li>• Deduce properties of simple 3D shapes from their 2D representations</li> <li>• Analyse 3-D shapes through cross-sections, plans and elevations</li> <li>• Use straight edge and compasses to construct the bisector of an angle</li> <li>• Use straight edge and compasses to construct a triangle given three sides (SSS)</li> <li>• Construct an equilateral triangle</li> <li>• Construct a regular hexagon inside a circle</li> <li>• Begin to use the trigonometric ratios to find the size of an angle in a right-angled triangle</li> <li>• Solve geometric problems using side and angle properties of equilateral, isosceles and right-angled triangles</li> <li>• Know the names of parts of a circle</li> <li>• Draw circles and arcs to a given radius</li> <li>• Enlarge 2-D shapes, given a centre of enlargement and a positive whole number scale factor</li> <li>• Enlarge a given shape and find the centre of enlargement</li> </ul>	<ul style="list-style-type: none"> <li>• Identify which graphs are the most useful in the context of the problem</li> <li>• Interpret and discuss data</li> <li>• Produce ordered back-to-back stem and leaf diagrams</li> <li>• Make inferences about data through extracting information from a two way table</li> <li>• Recognise when modal class is the most appropriate statistic for grouped data</li> <li>• Identify and explain anomalies (outliers) in a data set</li> <li>• Understand that the expression 'estimate' will be used where appropriate, when finding the mean of grouped data using mid-interval values</li> <li>• Understand how different sample sizes may not be representative of a whole population</li> <li>• Identify what primary data to collect and in what format including grouped data</li> <li>• Recognise quantitative and qualitative data</li> <li>• Identify possible sources of bias and plan to minimise it</li> <li>• Understand what is meant by a sample and a population</li> </ul>	<ul style="list-style-type: none"> <li>• Draw a probability tree diagram based on given information (no more than 3 branches per event)</li> <li>• Apply probabilities from experimental data to a different experiment in applying to two step outcomes, e.g. spin a spinner twice and total the two numbers. Which total is the most likely?</li> <li>• Identify conditions for a fair game – from a small set of options</li> <li>• Calculate the probability of the final event of a set of mutually exclusive events.</li> <li>• Use and draw sample space diagrams</li> <li>• Draw a frequency tree based on given information and use this to find probability and expected outcome</li> <li>• Record outcomes of probability experiments in tables</li> <li>• Use tree diagrams to calculate the probability of two independent events</li> </ul>
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YEAR 7	<ul style="list-style-type: none"> <li>• Solve harder problems using properties of angles, of parallel and intersecting lines, and of triangles and other polygons – by looking at several shapes together</li> <li>• Identify alternate and corresponding angles on parallel lines and their values.</li> <li>• Find the area of triangles by counting i.e. adding full and partial squares</li> <li>• Know the formulae for the volume of cube and a cuboid</li> <li>• Use a formula to calculate the area of parallelograms</li> <li>• Use a formula to calculate the area of triangles</li> <li>• Deduce and use formulae for the area of a triangle</li> <li>• Calculate areas of compound shapes made from rectangles and triangles</li> <li>• Know and understand the term ‘congruent’</li> <li>• Know that triangles given SSS, SAS, ASA or RHS are unique, but that triangles given SSA or AAA are not.</li> <li>• Know that translations, rotations and reflections map objects on to congruent images</li> <li>• Identify simple nets of 3D shapes</li> <li>• Use straight edge and compasses to construct the mid point and perpendicular bisector of a line segment</li> <li>• Draw a circle given the radius or diameter</li> <li>• Know that translations, rotations and reflections preserve length and angle</li> <li>• Recognise that enlargements preserve angle but not length</li> </ul>	<ul style="list-style-type: none"> <li>• Interpret and/or compare bar graphs and frequency diagrams which are misleading (with false origins, different scales etc.)</li> <li>• Interpret pie charts and line graphs taking into account different sized samples</li> <li>• Construct a simple (no boundary data) frequency table with given equal class intervals for continuous data.</li> <li>• Construct a frequency table with given equal class intervals for continuous data (boundary data given)</li> <li>• Identify where boundary data would go for different use of inequalities. Discrete and continuous data.</li> <li>• Design tables recording discrete and continuous data</li> <li>• Construct complex bar graphs (should be compound)</li> <li>• Construct with ICT simple line graphs for time series</li> <li>• Design a question for a questionnaire</li> <li>• Criticise questions for a questionnaire</li> <li>• Produce grouped frequency tables for continuous data</li> <li>• Compare two distributions given summary statistics in simple cases.</li> <li>• Compare two distributions given summary statistics in more complex cases.</li> <li>• Compare two distributions using the range of data</li> <li>• Interpret data from compound and comparative bar charts</li> <li>• Interpret a scatter graph</li> <li>• Draw scatter graphs</li> </ul>	<ul style="list-style-type: none"> <li>• Know that if the probability of an event is <math>p</math>, the probability of it not occurring is <math>1-p</math></li> <li>• Identify different mutually exclusive outcomes and know that the sum of probabilities of all outcomes is 1</li> <li>• Estimate the number of times an event will occur, given the probability and the number of trials</li> <li>• Compare experimental and theoretical probabilities</li> <li>• Compare relative frequencies from samples of different sizes</li> <li>• Identify all mutually exclusive outcomes for two successive events with two and three outcomes in each event</li> <li>• Record outcomes of events in tables and grids</li> <li>• Apply probabilities from experimental data to a different experiment (a combination of two outcomes)</li> <li>• Use vocabulary of probability</li> <li>• Find the probability of an event happening using relative frequency</li> <li>• Write probabilities in words, fractions, decimals and percentages</li> <li>• Work out probabilities from frequency and two-way tables</li> </ul>
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YEAR 6  32 31 30 (29)	<ul style="list-style-type: none"> <li>Identify interior and exterior angles in a shape</li> <li>Know the definition of a set of lines which are perpendicular to each other</li> <li>Calculate angles around a point, recognise and use vertically opposite angles</li> <li>Derive and use the sum of angles in a triangle and a quadrilateral</li> <li>Calculate the area of simple shapes made from rectangles</li> <li>Calculate the area of more complex shapes made from rectangles</li> <li>Calculate the surface area of cubes, without a net</li> <li>Calculate the perimeter and area of shapes made from rectangles</li> <li>Calculate the surface area of simple cuboids (without use of nets)</li> <li>Use ruler and protractor to construct simple nets of 3D shapes, using squares, rectangles and triangles, e.g. regular tetrahedron, square-based pyramid, triangular prism</li> <li>Identify regular and irregular polygons</li> <li>Draw or complete diagrams with a given number of lines of symmetry</li> <li>Draw or complete diagrams with a given order of rotational symmetry</li> <li>Recognise and visualise the rotational symmetry of a 2-D shape</li> <li>Find co-ordinates of points determined by geometric information</li> <li>Solve geometric problems using side and angle properties of equilateral and isosceles triangles</li> <li>List the properties of each, or identify (name) a given shape</li> <li>Name all quadrilaterals that have a specific property</li> <li>Use a protractor to draw obtuse angles to the nearest degree</li> <li>Use a protractor to draw reflex angles to the nearest degree</li> <li>Solve simple problems involving units of measurement in the context of length and area</li> <li>Solve simple geometrical problems using properties of triangles and quadrilaterals</li> </ul>	<ul style="list-style-type: none"> <li>Interpret simple diagrams and charts</li> <li>Understand which representation is most appropriate for the data being presented</li> <li>Extract data and interpret frequency tables</li> <li>Interpret simple pie charts</li> <li>Group data, where appropriate in equal class intervals</li> <li>Design and use data collection sheets for grouped, discrete and continuous data</li> <li>Use information provided to complete a two-way table</li> <li>Produce pie-charts for categorical data and discrete/continuous numerical data</li> <li>Calculate the mean of a set of data</li> <li>Compare two simple distributions using the range and the median</li> <li>Calculate the mean from a simple frequency table</li> <li>Compare two simple distributions using the range and the mean</li> <li>Recognise when it is appropriate to use range, mean, median or mode in simple cases (nice data, with no extreme values)</li> <li>Interpret data from simple compound and comparative bar charts</li> <li>From a pie chart find the mode; total frequency</li> </ul>	<ul style="list-style-type: none"> <li>Apply the property that the probabilities of an exhaustive set of outcomes sum to 1</li> <li>Identify all possible mutually exclusive outcomes of a single event</li> <li>Apply probabilities from experimental data to a different experiment in simple situations (only looking at one outcome) - how many successes would you expect?</li> <li>Understand and use experimental and theoretical measures of probability, including relative frequency to include outcomes using dice, spinners, coins etc.</li> <li>Use the vocabulary of probability</li> <li>Understand and use the probability scale from 0 to 1</li> <li>Find and justify probabilities based on equally likely outcomes in simple contexts</li> </ul>

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YEAR 5  29 28 27 (26)	<ul style="list-style-type: none"> <li>Identify perpendicular lines</li> <li>Use the formula for the area of a rectangle/square</li> <li>Calculate the surface area of cubes with a net</li> <li>Use nets to calculate the surface area of simple cuboids</li> <li>Calculate perimeter and area of compound shapes made from triangles, rectangles and other shapes</li> <li>Identify different nets of a cuboid</li> <li>Know and use geometric properties of shapes made from cuboids</li> <li>Record estimates to a suitable degree of accuracy</li> <li>Know that measurements using real numbers depend upon the choice of unit</li> <li>Use correct notation for labelling triangles</li> <li>Mark perpendicular lines on a diagram</li> <li>Recognise and visualise the symmetry of a 2-D shape: line symmetry</li> <li>Calculate angles in a triangle</li> <li>Identify simple angle, side and symmetry properties of triangles</li> <li>Identify angle, side and symmetry properties of simple quadrilaterals</li> <li>Recognise and visualise - rotation about a given point (rotation point must be outside the shape)</li> </ul>	<ul style="list-style-type: none"> <li>Begin to estimate the size of angles</li> <li>Use a protractor to measure obtuse angles to the nearest degree</li> <li>Use a protractor to draw acute angles to the nearest degree</li> <li>Use a protractor to measure reflex angles to the nearest degree</li> <li>Measure shapes to find (perimeters and) areas</li> <li>Use correct notation for labelling angles</li> <li>Distinguish between acute and obtuse angles</li> <li>Distinguish between acute, obtuse and reflex angles</li> <li>Use units of measurement to estimate and solve problems in everyday contexts involving length, area, volume, mass, time and angle</li> </ul>	<ul style="list-style-type: none"> <li>Choose and justify appropriate diagrams, graphs and charts, using ICT as appropriate, to illustrate a short report of a statistical enquiry</li> <li>Draw conclusions based on the shape of line graphs</li> <li>Find mode from a discrete data bar chart</li> <li>Extract data and interpret line graphs</li> <li>Find mode group from a discrete data grouped bar chart</li> <li>Construct on paper, and using ICT simple bar graphs to represent discrete data</li> <li>Answer simple questions about 'most likely' from a simple bar chart</li> <li>Find the mode from any bar chart</li> <li>Construct on paper, and using ICT, bar charts; line graphs to represent data</li> <li>Produce bar charts including dual bar charts</li> <li>Find the mode and range for a small set of discrete data</li> <li>Calculate the median of a set of data</li> <li>Find the modal class for a small set of grouped discrete data</li> <li>Compare two simple distributions using the range and the mode</li> <li>Draw conclusions from simple statistics for a single distribution</li> <li>Calculate the mean, median, mode and range for discrete data</li> <li>Find the mode and range from a bar chart</li> <li>Interpret simple pie charts using simple fractions and percentages and multiples of 10% sections</li> </ul>

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<p>YEAR 4</p> <p>26 25 24 (23)</p>	<ul style="list-style-type: none"> <li>Identify parallel lines</li> <li>Know the sum of angles round a point</li> <li>Find the perimeter of a square/rectangle</li> <li><i>Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes</i></li> <li>Know and use geometric properties of cuboids</li> <li>Construct diagrams of everyday 2-D situations involving rectangles, triangles, perpendicular and parallel lines</li> <li>Understand that area is measured in square centimetres</li> <li>Mark parallel lines on a diagram</li> <li>Draw parallel lines</li> <li>Recognise reflection symmetry</li> <li>Use correct notation for labelling lines</li> <li>Know the sum of angles in a triangle is 180°</li> <li><i>Identify acute and obtuse angles and compare and order angles up to two right angles by size</i></li> <li>Identify quadrilaterals from everyday usage</li> <li>Recognise and visualise the reflection in a mirror line of a 2-D shape</li> <li>identify lines of symmetry in 2-D shapes presented in different orientations Translate a shape on a square/coordinate grid</li> <li><i>Complete a simple symmetric figure with respect to a specific line of symmetry.</i></li> <li>Recognise where a shape will be after translation</li> <li>Understand and use the language associated with rotations</li> <li><i>Find the area of rectilinear shapes by counting squares</i></li> </ul>	<ul style="list-style-type: none"> <li>Use a protractor to measure acute angles to the nearest degree</li> <li>Choose suitable metric units to estimate length and area.</li> <li><i>Measure lines to the nearest millimetre</i></li> <li><i>Convert between different units of measure [for example, kilometre to metre; hour to minute]</i></li> <li><i>Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</i></li> <li><i>Estimate, compare and calculate different measures, including money in pounds and pence</i></li> <li>Read, write and convert time between analogue and digital 12- and 24-hour clocks</li> <li>Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> </ul>	<ul style="list-style-type: none"> <li>Find the range of a small set of data.</li> <li>Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</li> <li>Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>
<p>YEAR 3</p> <p>23 22 21 (20)</p>	<ul style="list-style-type: none"> <li>Draw 2d shapes and make 3d shapes using modelling materials</li> <li>Recognise and describe 3d shapes</li> <li>Recognise angles as a property of shape or a description of turn</li> <li>Identify right angles, recognise 2 right angles make a half turn, 3 make 3 quarters of a turn and 4 a complete turn</li> <li>Identify angles greater than and less than a right angle</li> <li>Identify horizontal and vertical lines, pairs of perpendicular and parallel lines.</li> </ul>	<ul style="list-style-type: none"> <li>Measure, compare, add and subtract lengths, mass, volume and capacity</li> <li>Measure the perimeter of simple 2d shapes</li> <li>Add and subtract amounts of money to give change, using both £ and p.</li> <li>Tell and write the time from an analogue clock, including using Roman Numerals, 12 hour and 24 hour clocks</li> <li>Estimate and read time with increasing accuracy</li> <li>Know the number of seconds in a minute and number of days in each month, year and leap year and compare duration of events</li> </ul>	<ul style="list-style-type: none"> <li>Interpret and present data using bar charts, pictograms and tables</li> <li>Solve one step and two step questions using information presented in bar charts, pictograms and tables</li> </ul>